

INSTALLATION MANUAL

This product is compatible with AMD Radeon VII graphics cards. It is intended for installation only by expert users. Please consult with a qualified technician for installation. Improper installation may result in damage to your equipment. EK Water Blocks assumes no liability whatsoever, expressed or implied, for the use of these products, nor their installation. The following instructions are subject to change without notice. Please visit our web site at www.ekwb.com for updates. Before installation of this product please read important notice, disclosure and warranty conditions printed on the back of the box.

Before you start using this product please follow these basic guidelines:

Please carefully read the manual before beginning with the installation process!

Please remove your graphics card from the computer to assure safest mounting process in order to prevent any possible damages to your GPU and/or graphics card circuit board (PCB).

The G1/4" fittings require only a small amount of force to screw them firmly in place since the liquid seal is ensured by the rubber O-ring gaskets.

The use of corrosion inhibiting coolants is always recommended for any liquid cooling system.

Do not use pure distilled water! For best results EK recommends the use of EK-CryoFuel coolants!

Make sure to thoroughly bleed air out of your water block, or you will not reach optimal performance!

TABLE OF CONTENT

PREPARING YOUR GRAPHIC CARD	.4
INSTALLATION OF SINGLE SLOT I/O BRACKET (OPTIONAL)	7
INSTALLING THE WATER BLOCK	8
CHECKING FOR CONTACTS	9
INSERTING THE CARD IN YOUR PC CASE	9
INSTALLATION OF FITTINGS AND TUBING	10
CONNECTING THE RGB LED STRIP (optional)	10
SUPPORT AND SERVICE	11
SOCIAL MEDIA	11

PREPARING YOUR GRAPHIC CARD





STEP 1 REMOVING THE FACTORY BACKPLATE

Remove all 9 encircled screws using a Phillips head screwdriver, then take off the backplate and XO clip.

STEP 2 REMOVING THE STOCK COOLER

Remove both encircled screws using a Phillips head screwdriver.

STEP 3 REMOVING THE STOCK COOLER (CONTINUED)

Remove the remaining 15 screws as shown below. The cooler can now be gently removed, take care to unplug the LED and Fan connections. If there are any self-adhesive washers on either side of the PCB these should also be removed.



STEP 4 CLEANING THE PCB

CWipe off the remains of any thermal compound from the GPU core and HBM by using a non-abrasive cloth or q-tip. EKWB recommends the use of denatured alcohol for removing TIM leftovers. Additionally, remove all of the stock thermal pads from both sides of the PCB.



STEP 5 APPLYING THERMAL COMPOUND

Lightly cover AMD GPU and HBM chips with enclosed EK-TIM Ectotherm thermal grease. EKWB recommends to apply the thermal grease in a cross form for best performance (see sample picture).





STEP 6 CUTTING THERMAL PADS

Your block is supplied with thermal pads that need to be cut into smaller pieces in order to cover all VRM components. PLEASE REMOVE THE PROTECTIVE STICKER FROM BOTH SIDES OF THE THERMAL PADS PRIOR TO INSTALLATION.

Replacement thermal pads:

1. Thermal PAD F 1.0mm - (120x16mm) - (EAN: 3830046996732)

STEP 7 PLACING THERMAL PADS

Once cut to size the thermal pads should be applied to the PCB as illustrated below. EK made sure to provide customers with more than adequate quantity of thermal pads to complete this step.

INSTALLATION OF SINGLE SLOT I/O BRACKET (OPTIONAL)



STEP 1 REMOVE THE FACTORY I/O BRACKET

Use a Phillips head screwdriver to remove all 6 screws which secure the I/O bracket to the card. Retain these screws for the next step and take the I/O bracket off the PCB.



STEP 2 ATTACHING THE EK I/O BRACKET

Position the EK single slot I/O bracket, aligning all 6 holes and use the original screws to secure it in place.

INSTALLING THE WATER BLOCK





STEP 1 PLACING THE BLOCK ON TO THE GRAPHICS CARD

Carefully position the water block with preinstalled standoffs onto the graphics card. During this process please make sure you align mounting holes on the PCB with holes on the water block. Also pay attention not to use too much force by pressing the block down onto the PCB. Chip dies are prone to cracking. This procedure is the same for all Full Cover water blocks.

STEP 2 ATTACHING THE BLOCK TO THE GRAPHIC CARD

Use a Phillips head screwdriver with the enclosed M2,5 x 4 AX1 screws. EKWB recommends users to start tightening the screws evenly around the GPU core and then to continue outwards. Always use a plastic washer under every screw.

In this step you will need:



CHECKING FOR CONTACTS

If necessary remove the water block to check for uniform surface contact between the block and the components, pay special attention to the VRM section of the graphics card. Check whether the water block makes contact with the intended integrated circuit. Then repeat sub-steps in previous section to re-attach the block. In case you fail to obtain good contact, please check again that your thermal pad thickness or contact our support service at: http://www.ekwb.com/support.

INSERTING THE CARD IN YOUR PC CASE

Carefully lift your graphics card with block installed and insert it into the correct PCle expansion slot on your PC's motherboard (consult motherboard manual). Please consider that your graphics card might be heavier than it was with the stock cooler, so be very careful when handling it. Avoid excessive manipulation of the graphics card assembly which may damage your graphics card, motherboard or water block during installation.

INSTALLATION OF FITTINGS AND TUBING



Screw in two male G1/4 threaded fittings. Attach the liquid cooling tubes and connect the water-block(s) into the cooling loop. **EKWB** recommends using **EK-STC or EK-HTC fittings with the EK-Vector series water blocks.** Tlf you are using barb fittings please add hose clamps or an appropriate substitute to ensure that the tubes are firmly secured.

You can configure any port as an inlet or outlet. Do not forget to plug all remaining ports with the enclosed EK-Plug G1/4 or equivalents.

CAUTION: If using fittings or plugs not recommending by EK take special care to check the length of the male G1/4 threads. <u>5 mm is the maximum allowed G1/4 thread length!</u>

CONNECTING THE RGB LED STRIP (optional)



STEP 1

Plug the 4-pin connector from the water blocks RGB LED into the RGB HEADER on your motherboard. The LED will work correctly if the pin layout on the header is: **+12V G R B**.



Please ensure that the arrow indicated on the connector is aligned with the $\pm 12V$ pin as indicated on your motherboard.

Failure to do so, will damage your motherboard or LED strip.

SUPPORT AND SERVICE

For assistance please contact: http://support.ekwb.com/

EKWB d.o.o. Pod lipami 18 1218 Komenda Slovenia - EU

SOCIAL MEDIA

F EKWaterBlocks



ekwaterblocks



ekwaterblocks

